



Components Needed Per Bulb:

- Singing Bulb Plastic
- 4 Intelligent Pixel Strands 50ct
- 1 Intelligent Power Injection T
- 1 Intelligent Power Supply

Step 1: Install Lights

From the back (picture to the left shows front view) begin pushing the lights through the corrugated plastic following the path for each strand as shown.

Use a T between strands 2 & 3 and connect the power supply to the T. The eyes will have extra bulbs that can be bunched up and zip tied to the back of the bulb.

Step 2: Mount Bulb

The Singing Bulb can be mounted on the ground using 4ft x 1/2in rebar and zip ties.

Step 3: Setup Controller

Setup the E1.31 controller using the following configuration. Timing for 1-4 RGB Singing Bulbs will be included in our Pro & Pro Plus sequences. These DMX Universes (47-54) also need to be setup in the Light-O-Rama Network Configuration to point to the IP Address of the controller.

Advanced Output Configuration										
Outputs 1 - 4										
	Start Universe	Start Channel	End Universe	End Channel	Num Pixels	Null Pixels	Zig Zag	Group	Intensity Limit (%)	Reversed
Output 1	47	1	48	90	200	0	0	1	100	<input checked="" type="checkbox"/>
Output 2	49	1	50	90	200	0	0	1	100	<input checked="" type="checkbox"/>
Output 3	51	1	52	90	200	0	0	1	100	<input checked="" type="checkbox"/>
Output 4	53	1	54	90	200	0	0	1	100	<input checked="" type="checkbox"/>

Automatic Sequential Channels
 Tab Down
 Tab Right
 Cancel
 OK